**EXPLANATION OF TABLES IN APPENDIX I**

<table>
<thead>
<tr>
<th>LOCATION</th>
<th>MAT'L CODE</th>
<th>MATERIAL IDENTIFICATION</th>
<th>ASBESTOS CONTENT (%/Type)</th>
<th>REFERENCE SAMPLE NUMBER</th>
<th>QUANTITY</th>
<th>UNITS</th>
<th>PHYSICAL ASSESSMENT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Room 1</td>
<td>T</td>
<td>&lt;4&quot; white fibrous PI</td>
<td>20% chrys</td>
<td>1</td>
<td>15</td>
<td>LF</td>
<td>F</td>
</tr>
<tr>
<td>Room 2</td>
<td>NSMP</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**LOCATION**= The room or functional space in the building where a given material exists.

**MATERIAL CODE**= Each suspect material is listed as one of the following:
- **T**= thermal system insulation
- **S**= surfacing materials
- **M**= miscellaneous materials
- **NSMP**= no suspect materials present

**MATERIAL IDENTIFICATION**= A brief verbal description of the material in question. Pipe insulation is denoted as **PI**. Pipe fitting insulation, such as pipe elbow, valve or fitting insulation is denoted as **PFI**.

**ASBESTOS CONTENT (%/Type)**= The amount and type of asbestos found to be present in a given material based on laboratory analysis.
- **N.D.**= no asbestos fibers detected in the samples of the identified material.

**REFERENCE SAMPLE NUMBER**= The number assigned to a given homogeneous material for sampling and tracking purposes.

**QUANTITY**= The amount of a given identified material within the room or functional space. This material can be identified by verbal description or reference sample number.

**UNITS**= The units by which the suspect material was quantified as indicated below:
- **LF**= linear feet
- **SF**= square feet
- **EA**= each

**PHYSICAL ASSESSMENT**= The condition of the identified material is described in terms of friability (**FRI**) or nonfriability:
- **F**= friable material
- **N**= nonfriable material

and in terms of actual condition (**CON**) found during the time of the building survey as indicated in the following:
- **N**= no damage
- **L**= <10% (Little) damage
- **M**= 10-25% (Moderate) damage
- **H**= >25% (Heavy) damage